

# Artemii Bigdan

Go (Golang) engineer

5 years of commercial experience in total.

3 years working on FinTech solutions.

2 years developing WebRTC + SIP/VoIP conference calls solutions.

1.5 years developing CRM systems.

[artem@bigdan.in](mailto:artem@bigdan.in)

[GitHub](#)

[LinkedIn](#)

+420 774 890 300

Location: Czech Republic

## EXPERIENCE

### [Spendbase](#) — Go Developer / US cards & payment processing

DEC 2025 - PRESENT

Stack: Go/gRPC/PostgreSQL/Temporal/Redis/AWS/3rd party integrations

I am the main engineer behind Spendbase's ongoing effort to offer its services in the US, working on everything relating to cards and transactions: integrating with Thredd, managing cards, processing transactions, handling reconciliation etc.

### [DCM Systems](#) — Go Developer / Interbank settlement engineer

APR 2024 - AUG 2025

Stack: Go/PostgreSQL/Temporal/NATS/AWS/gRPC

Backend developer at DCM Systems, a Ukrainian startup building the [Transparent Network](#) payment message exchange system; responsible for gross settlement, digital signature verification, and cryptographic key management.

### [FinTechBand](#) — Go Developer / Payment processing engineer

APR 2022 - NOV 2023

Stack: Go/PostgreSQL/Redis, 3rd party integrations: TrueLayer, Chopin, PPS

FinTechBand is an IT company focused on developing banking applications such as Monobank (Ukraine) and The Credit Thing (UK). Worked as a backend developer on several payment processing services for The Credit Thing project.

### [TATL Technology](#) — Go Developer / Backend engineer

NOV 2020 - APR 2022

Stack: Go/MySQL

TATL Technology develops a product called "Unified School / Єдина Школа" - a comprehensive management platform for Ukrainian schools, designed to replace paper-based grade books, schedules, and diaries.

Developed features for the main API and the admin dashboard.

## SKILLS

Go (Golang)

PostgreSQL/MySQL

Docker

Redis

Temporal

Java

WebRTC

PJSIP

GitLab CI/CD

AWS

gRPC

NATS

## INTERESTS

Rust

Machine learning

## HOBBIES

Embedded development

(ESP32/ATMega/ATTiny)

Amateur chemistry

3D printing

Game development

## LANGUAGES

Ukrainian (native)

English (B2-C1)

russian (native)

## EDUCATION

**Kyiv National University of Taras Shevchenko** — *Bachelor's degree in computer science.*

SEP 2019 - JUNE 2023

## PROJECTS

### COMMERCIAL

**Spendbase** [Go/gRPC/PostgreSQL/Temporal/Redis/AWS/3rd party] — *a banking app providing managed credit cards for corporate spending.*

**Transparent Network** [Go/PostgreSQL/Temporal/NATS/AWS/gRPC] — *interbank payment network enabling banks to exchange signed transactions without paying fees to the National Bank of Ukraine.*

**TheCreditThing** [Go/PostgreSQL/Redis/3rd party] — *mobile banking app for the UK market, focused on credit cards and consumer loans.*

**Unified School** [Go/MySQL] — *CRM system for Ukrainian schools: digital grade books, schedules, diaries, and quizzes — aimed at minimizing paperwork.*

### NON-COMMERCIAL

**Callbot** [Java/C++/Redis/Docker] — *a Discord bot to make phone calls.*

Discord bot for making phone calls. Built on a patched PJProject PJSUA2 library with SWIG-based C++-to-Java bindings.

A messy but valuable learning experience in media streaming and native library interop.

**Strichka** [ESP32/C++/JS] — *a remote-controlled RGB LED strip*

Remote-controlled RGB LED strip based on ESP32.

Serves a web interface over WiFi for user control. Required optimization for limited 4 MB flash storage and patching Espressif's SDK to handle large static files.

**streem.co** [Go/Svelte] — *a P2P file sharing service*

WebRTC-based P2P file-sharing service supporting unlimited file sizes (under suitable network conditions).

Works best in Chromium-based browsers. Fully self-developed.